



# Computing (Computer Science) – Year 5

## How do alarms work?

### Big Idea:

Electrical appliances are programmed to work by humans and can be started and stopped in different ways.

### What should I already know?

- How to write and debug a program controlling physical systems.
- How to program an electrical circuit to turn on/off depending on the input.

### What will I know by the end of this unit?

- How to adapt an algorithm depending on the type of input.

### Primary Crumble:



Press the switch to turn on

```

program start
do forever
  turn all sparkles off
  wait until A is HI
  set sparkle 0 to red
  wait 250 milliseconds
  turn sparkle 0 off
  set sparkle 1 to blue
  wait 250 milliseconds
  turn sparkle 1 off
loop
  
```

Press the switch to turn off

```

program start
do forever
  turn all sparkles off
  wait until A is HI
  wait 250 milliseconds
  do until A is HI
    set sparkle 0 to red
    wait 250 milliseconds
    turn sparkle 0 off
    set sparkle 1 to blue
    wait 250 milliseconds
    turn sparkle 1 off
  loop
loop
  
```

### Key vocabulary:

<b>Input</b>	The action performed by a user on a device.
<b>Output</b>	The action performed by the device.
<b>Commands</b>	Instructions given to computer device.
<b>Pattern</b>	A sequence that reoccurs.
<b>Hardware</b>	The physical components of a machine/device.
<b>Software</b>	The programs and algorithms used to make a machine/device function.